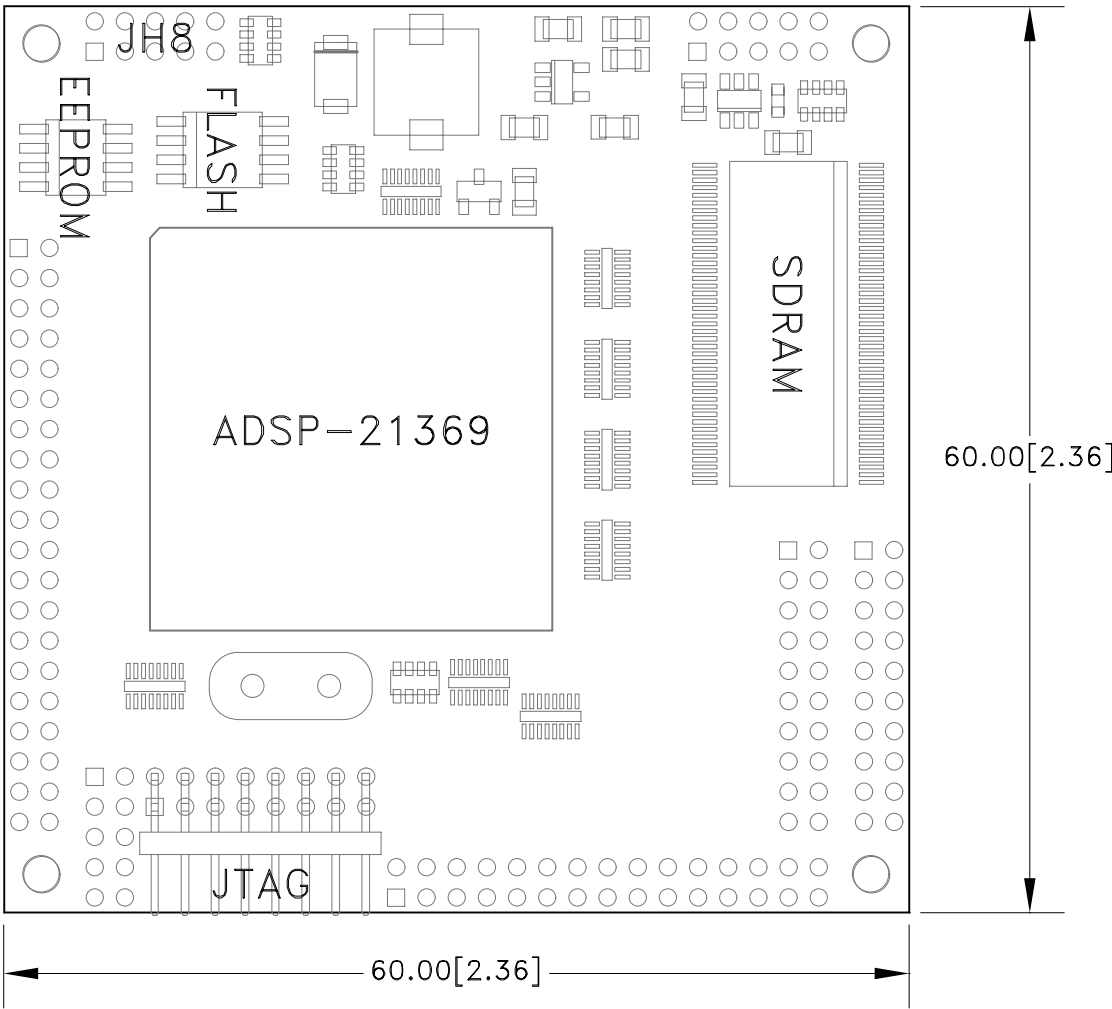


Danville Signal Processing, Inc.

dspblok™ 21369zx



User Manual

Version 1.01

Danville Signal Processing, Inc.

dspblok™ 21369zx

User Manual

Copyright © 2006-2010 Danville Signal Processing, Inc. All rights reserved. Printed in the USA.

Under the copyright laws, this manual may not be reproduced in any form without prior written permission from Danville Signal Processing, Inc.

Danville Signal Processing, Inc. strives to deliver the best product to our customers. As part of this goal, we are constantly trying to improve our products. Danville Signal Processing, Inc., therefore, reserves the right to make changes to product specification or documentation without prior notice. Updated operating manuals and product specification sheets are available at our website for downloading.

This manual may contain errors, omissions or “typo’s”. Please send your comments, suggestions and corrections to:

Danville Signal Processing, Inc.
29687 82nd Avenue Way
Cannon Falls, MN 55009

Trademark Notice

dspblok and dspstak are trademarks of Danville Signal Processing, Inc. VisualDSP++ and SHARC are trademarks of Analog Devices, Inc.

Contact Information

Danville Signal Processing, Inc.
29687 82nd Avenue Way
Cannon Falls, MN 55009

E-mail: dsp@danvillesignal.com
Web Site: <http://www.danvillesignal.com>

Voice: 507-263-5854

Fax: 877-230-5629

Table of Contents

Overview.....	3
dspblok™ 21369zx	3
Intended Audience	3
Getting Started.....	4
Hardware Overview	5
Power Supply.....	5
Memory.....	7
DAI & DPI	7
Data Bus.....	7
Clocks.....	7
Multiprocessor Configurations.....	7
Reset.....	8
Signal Levels	8
Boot Options	8
Connections	9
Connector Recommendations & Notes	11
Connector Specification	11
JH1 – JTAG (External ICE).....	11
JH2 – DAI, DPI, IO	11
JH3 – JTAG - AUX.....	11
JH4 – Power & Clock	11
JH5, JH6, JH7 – Data Bus.....	11
JH8 – Boot and Clock Mode Configuration	12
Mechanical Dimensions.....	13
Schematic.....	13
RoHS & WEEE Compliance.....	14

Overview

Danville Signal's dspblok™ family of products delivers the power of digital signal processing in a small 60mm x 60mm form factor. Connections are brought out to standard 2mm dual row headers. The dspblok reduces development costs, risk and time.

Danville's dspblok DSP function modules are often incorporated directly into larger custom embedded systems. By taking advantage of pretested signal processing modules, pc board layouts become simpler and projects are completed quickly and cost effectively.

You can also create small standalone embedded applications by combining a dspblok DSP function module with other dspblok modules. Embedded dspblok systems are created by using a dspblok power supply (such as our dspblok ps-usb), and an I/O module, such as one of our dspblok ad96k family of audio data converter boards. Each board is stacked via 2mm headers to create a low profile configuration where space is at a premium.

dspblok™ 21369zx

The dspblok™ 21369zx is a highly integrated DSP module that incorporates an Analog Devices' ADSP-21369 SHARC DSP operating at 333 MHz with flash, EEPROM and SDRAM memory. An onboard switching power supply supports the core voltage requirements of the DSP so that only 3.3V is required to power the dspblok. The ADSP-21369 peripherals include SPORTS (8), SPI(2), TWI (I2C), UART, timers, PWMs, JTAG and a full 32 bit wide data bus. All of these peripherals are available via 2mm headers on the dspblok.

The dspblok 21369zx is the foundation of our dspstak™ 21369zx2 and dspstak™ 21369zx DSP Engines. You can use a dspstak 21369zx2 or 21369zx with ICE as a development and programming platform for the dspblok.

Intended Audience

The dspblok 21369zx requires an understanding of the Analog Devices' ADSP-21369 and the associated tools used for development. If the dspblok 21369zx is going to be integrated into a larger hardware design, then it is also assumed that the user is familiar with basic hardware design. In most cases, systems integrators, DSP programmers and software engineers can create DSP embedded systems using our embedded dspblok systems (or dspstak family) without the need for additional hardware design and manufacturing.

If you do not have a background with these skills, you may want to check out our web site (<http://www.danvillesignal.com>) as well as the Analog Devices web site for links to useful references. Danville engineers are also available to discuss your application.

Getting Started

We strongly recommend that you use our dspstak 21369zx as an initial development platform. The dspstak 21369zx includes a dspblok 21369zx at its core. This dspstak card provides power and external interfacing connections. This combination gives you a solid footing for development before you incorporate the dspblok into your own target. The 21369zx includes an on-board EZ-Kit style emulator that you can use for development and is supported by both the full version and kit version of Visual DSP++@4.5. The kit version is free. You can also use the dspstak as a dspblok programmer via its USB or RS-232 ports.

As another alternative, you can use a dspblok ps-usb power supply as part of a development system as well as a production programmer. The USB port allows you to upload your production firmware to the dspblok 21369zx. In this case, we suggest you consider an Analog Devices HP USB emulator to facilitate your code development.

The dspblok 21369zx includes the following items:

Hardware:

- dspblok 21369zx Module

Documents (CD):

- This Manual
- CAD footprints (Gerber & Protel 99SE formats)
- Schematics
- Sample Programs

We recommend that you have the documents:

- Analog Devices ADSP-2136x SHARC Processor Hardware Reference Manual
- Analog Devices ADSP-2136x SHARC Processor Programming Reference Manual
- Analog Devices ADSP-21160 SHARC DSP Instruction Set Reference Manual

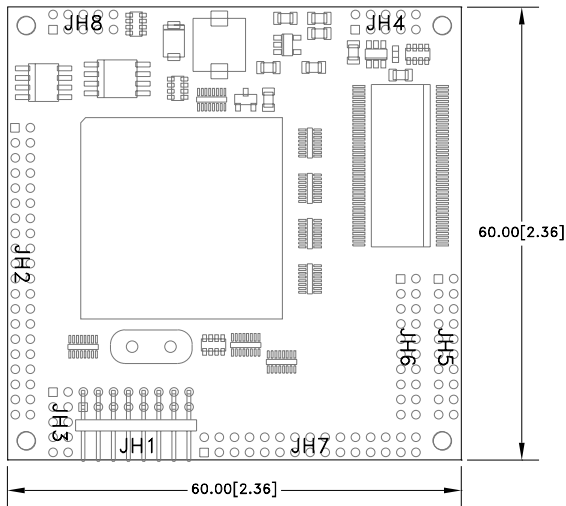
We recommend that you have the following tools:

- Analog Devices VisualDSP++ 4.5 for SHARC (available from Danville)
 - Analog Device HP USB ICE (available from Danville)
 - Danville DSP JTAG adapter
- or
- Danville dspstak 21369zx with ICE or dspstak 21369zx2 with ICE
 - Analog Devices VisualDSP++ 4.5 for SHARC (optional, KIT license works with dspstak)
- and
- dspblok ps-usb (production programmer via USB)

Our website (www.danvillesignal.com) has downloads and links to other tools and documents.

Hardware Overview

The dspblok 21369zx is a small module measuring 60mm x 60mm (2.36" x 2.36"). JH2- JH7 are 2mm male headers that are installed on the bottom side of the pc assembly. JH1 is mounted on the top side of the pc assembly. JH8 is not normally installed. If mating 2mm female headers (4.3mm ht.) are used, the pc assembly will be about 1/4" above the mating pc board. This allows standard sized standoffs to be used with the corner mounting holes if desired. The hole size is 0.090" – suitable for 2-56 screws.



- JH1 – JTAG (connects to external ICE)
- JH2 – DAI, DPI, I/O, SPI & System
- JH3 – JTAG (dspstak connection)
- JH4 – Power & Ext Clock
- JH5, JH6, JH7 – Data Bus
- JH8 – Clock & Boot Configuration

Power Supply

There are two power supply connections to the dspblok: DSP core (Vdd) and DSP I/O and Memory (Vd+3.3). The DSP core supply may range from 3.3V to 5V. This is the input to an on-board switching power supply that supplies 1.3V to the ADSP-21369. DO NOT use a higher voltage supply for the core supply input (JH4-Vdd).

A single 3.3V supply is all that is required to power the dspblok 21369zx. A 5V supply will be slightly more efficient but a 3.3V supply may be more convenient. The DSP I/O and Memory supply must be 3.3V.

For example, the dspstak 21369zx uses a 3.3V supply to feed the DSP core and the dspblok Vd+3.3 (I/O). On this product, the 3.3V is created by a switching supply that converts directly to 3.3V.

Alternatively, a product uses a 5V supply to feed the DSP core (Vdd) and other external 5V I/O devices and also drives a 3.3V LDO. The 3.3V output from the LDO drives the dspblok Vd+3.3 (I/O) and other external 3.3V devices. In this case, it makes no sense to power the dspblok core with 3.3V since the LDO would be dissipating the excess voltage as heat.

The dspblok 21369zx requires a single 3.3V supply to operate. An on-board switching supply eliminates the need for an external core supply. This switching supply operates well with a 3.3V input but also accepts 5V as an option.

Power consumption is largely a function of the operating clock of the ADSP-21369 and the computation tasks that are being executed on the DSP. The highest consumption occurs when the DSP is performing

continuous floating point operations at maximum core clock (333MHz). Accessing external I/O such as the SDRAM or other peripherals consumes less power in the benchmarks that we have performed. The following table shows power consumption measurements for a typical dspblok 21369zx operating in a variety of configurations.

Typical Power Consumption

Core Clock	Continuous floating point operations	Mixed floating point & DAI operations	Mixed floating point & SDRAM operations	Continuous floating point operations	Mixed floating point & DAI operations	Mixed floating point & SDRAM operations
Vdd = 3.3V & Vd+3.3						
	mA	mA	mA	mW	mW	mW
133MHz	132mA	119mA	109mA	436mW	393mW	360mW
200MHz	180mA	157mA	132mA	594mW	518mW	436mW
266MHz	230mA	198mA	159mA	759mW	653mW	535mW
333MHz	283mA	239mA	188mA	934mW	789mW	620mW
Vdd = 5.0V						
	mA	mA	mA	mW	mW	mW
Vdd = 5V Core Supply Only						
133MHz	74mA	67mA	51mA	370mW	335mW	255mW
200MHz	102mA	89mA	63mA	510mW	445mW	315mW
266MHz	132mA	112mA	75mA	660mW	560mW	375mW
333MHz	163mA	139mA	89mA	815mW	695mW	445mW
Vd+3.3 Supply Only						
133MHz	21mA	19mA	34mA	69mW	63mW	112mW
200MHz	24mA	23mA	39mA	79mW	76mW	129mW
266MHz	28mA	26mA	47mA	92mW	86mW	155mW
333MHz	31mA	29mA	53mA	102mW	96mW	175mW
Composite Vdd & Vd+3.3						
133MHz				439mW	398mW	367mW
200MHz				589mW	521mW	444mW
266MHz				752mW	646mW	530mW
333MHz				917mW	791mW	620mW

Memory

The ADSP-21369 includes an on board SDRAM controller. External SDRAM allows 32 bit wide data to be accessed by the DSP. The ADSP-21369 does not support program execution or extended precision data from the SDRAM.

On the dspblok 21369zx, #MS0 is assigned to support the SDRAM. A 2Mx32 (64Mbit) SDRAM is normally supplied with the dspblok. The pcb can support 128Mbit SDRAM as well. Consult Danville if your application requires additional memory.

A 4Mbit serial flash memory may be used to bootload the DSP. There is a pre-installed bootloader program that resides in the flash. This program accepts standard ADI loader files (SPI, slave, binary, 8 bit) and can be uploaded with either a dspblok ps-usb power supply or a dspstak 21369zx or zx2. The last block of the flash is reserved for application memory. You can read and write this block from your DSP application. If you want to manage the flash memory yourself, you can overwrite the internal bootloader via the JTAG port.

64kbits of EEPROM memory is also available as byte addressable user memory. For example, you might store serial numbers, build versions or calibration values in this space.

DAI & DPI

The ADSP-21369 has 20 DAI lines and 14 DPI lines. Collectively these can be thought of as two sets of crossbar switches that connect to a wealth of peripherals. The dspblok 21369zx maintains the flexibility of the DAI and DPI by bringing out all 20 DAI and 12 of 14 DPI lines to external connections.

The DAI is completely unencumbered and can be assigned to I/O in an arbitrary manner. The DPI is slightly restricted in that the primary SPI interface is assigned to DPI1 (MOSI), DPI2 (MISO), DPI3 (SCK), DPI5 (Flash SS) and DPI6 (EE SS). With the exception of DPI6, these connections are necessary to support SPI master booting. The dspblok 21369zx may also be booted from an external host using SPI slave mode. In this case DPI4 is also used as the #SPIDS line.

Data Bus

The dspblok 21369zx brings out the complete 32 bit data bus including all address lines with the exception of the SDRAM control lines. #MS1, #MS2 and #MS3 are available for bank memory selection (#MS0 is dedicated to the SDRAM).

Clocks

The dspblok 21369zx supports both internal and external clocking options. You can add a standard HC49 style crystal to the board for internal clocking or you can supply an external clock. The configuration header (JH8) allows any ADSP-21369 power-up clock configuration to be set.

Multiprocessor Configurations

The dspblok 21369zx may be used as a coprocessor in a larger system. Perhaps the easiest way to communicate with an external host to configure the secondary SPI port as a slave. The primary SPI port

remains configured as an SPI master so that it can manage local resources such as flash and EE memory as well as other I/O devices.

You can also use SPORTs for interprocessor communication. This can be a good approach in multiple DSP processor applications. For example, you might use several dspbloks to provide front end signal processing for a multichannel application. The results could be routed to a dspstak that manages the whole system and communicates to the outside world.

Of course, other options are possible. These include UARTs, I2C or creating an external mailbox style I/O with the data bus.

Reset

The dspblok 21369zx automatically resets when the 3.3V power supply is stable. #RESET is active low and open drain. This means that an external device(s) may also reset the dspblok by pulling the reset line low. External devices should not drive #RESET high since this can cause contention with the on-board reset circuit. The external reset circuit is connected in a wired-OR configuration using an active low – open drain configuration. A 74LVC125 or an open collector/drain transistor circuit are possibilities. You do not need an additional pull up resistor.

Signal Levels

The dspblok 21369zx uses standard 3.3V logic levels. These levels have become the defacto operating standard for many years now. DO NOT use 5V logic when interfacing to the dspblok. The inputs are not 5V tolerant. Most external devices requiring 5V TTL levels can be safely driven by the dspblok. If you have questions concerning interfacing external devices, please contact Danville for suggestions.

Boot Options

All ADSP-21369 boot options are available via the configuration and programming header (JH8). These include EPROM (flash memory), SPI or JTAG. The boot mode pins are pulled passively to create a default boot mode of SPI Master.

Connections

	Pin	Description		Pin	Description		Pin	Description
JH1		JTAG		JH2	DAI, DPI, IO		JH3	JTAG - AUX
	1	EMUSEL		1	GND		1	GND
	2	EMU		2	DPI8/IO0/#SS1		2	EMUSEL
Note 1	3	Key (No Pin)	Note 2	3	DPI4/IO1/#SS2		3	EMU
	4	GND		4	DPI13/IO2/#SS3		4	TDO
	5	Vd+3.3 Mon		5	DPI14/IO3/#SS4		5	TDI
	6	TMS		6	FLG0/IO4/#SS5		6	#TRST
	7	GND		7	DPI7/#SS0		7	TCK
	8	TCK		8	DPI11/I2C_SDA		8	TMS
	9	GND		9	DPI12/I2C_SCL	Note 3	9	Factory
	10	#TRST		10	DPI9/UART_TX	Note 3	10	Factory
	11	GND		11	DPI10/UART_RX			
	12	TDI		12	FLG1	JH4		Power
	13	GND		13	GND			
	14	TDO		14	DPI1/MOSI		1	GND
	15	Vd+3.3		15	DPI3/SCK		2	Ext Clk
	16	Vd+3.3		16	DPI2/MISO	Note 4	3	Vd+1.3
				17	#RESET		4	DSP ClkOut
				18	GND		5	Vd+3.3
				19	DAI1		6	Vd+3.3
				20	DAI2	Note 5	7	Vdd (3.3V or 5V)
				21	DAI3	Note 5	8	Vdd (3.3V or 5V)
				22	DAI4		9	GND
				23	DAI5		10	GND
				24	DAI6			
				25	DAI7			
				26	DAI8			
				27	DAI9			
				28	DAI10			
				29	DAI11			
				30	DAI12			
				31	DAI13			
				32	DAI14			
				33	DAI15			
				34	DAI16			
				35	DAI17			
				36	DAI18			
				37	DAI19			
				38	DAI20			
				39	GND			
				40	GND			

	Pin	Description		Pin	Description		Pin	Description
	JH5	Data Bus		JH6	Data Bus		JH7	Data Bus
	1	D15		1	D31	Note 6	1	Reserved
	2	D14		2	D30	Note 6	2	Reserved
	3	D13		3	D29	Note 6	3	Reserved
	4	D12		4	D28		4	A23
	5	D11		5	D27		5	A22
	6	D10		6	D26		6	A21
	7	D9		7	D25		7	A20
	8	D8		8	D24		8	A19
	9	D7		9	D23		9	A18
	10	D6		10	D22		10	A17
	11	D5		11	D21		11	A16
	12	D4		12	D20		12	A15
	13	D3		13	D19		13	A14
	14	D2		14	D18		14	A13
	15	D1		15	D17		15	A12
	16	D0		16	D16		16	A11
	17	#RD	Note 6	17	Reserved		17	A10
	18	#WR	Note 6	18	Reserved		18	A9
	19	ACK	Note 6	19	Reserved		19	A8
Note 6	20	Reserved	Note 6	20	Reserved		20	A7
							21	A6
	JH8	Boot & Clk					22	A5
							23	A4
Note 7	1	BOOTCFG0					24	A3
	2	GND					25	A2
Note 7	3	BOOTCFG1					26	A1
	4	Vd+3.3					27	A0
Note 8	5	CLKCFG0					28	#MS1
	6	Vd+3.3					29	#MS2
Note 8	7	CLKCFG1					30	#MS3
	8	Vd+3.3						
	9	Vd+3.3						
	10	#RESET						

Note 1: Mating Plug is plugged to prevent misalignment.

Note 2: DPI4 also functions as #SPIIDS in SPI slave booting applications.

Note 3: Leave Unconnected.

Note 4: Vd+1.3 is for power supply monitor only (DSP Core supply).

Note 5: Vdd is externally supplied: 3.3 to 5V (Vin for DSP Core Switching supply). Both connections must be the same voltage.

Note 6: Leave Unconnected.

Note 7: Boot Configuration is 01 by default (SPI Master Booting).

Note 8: Clock Configuration is 00 by default (6 x ClkIn), generally reconfigured in program code.

Connector Recommendations & Notes

Connector Specification

All dspblok connectors are gold plated 2mm dual row headers. Male connectors are either soldered on the dspblok pc assembly or supplied for optional assembly by the customer. Mating female connectors are included for your target pc board. The plastic base of each male connector is 2mm. The height of the female headers is 4.3mm. This means that the inserted combined height of the two connectors is 6.3mm or approximately ¼ inch. Standard standoffs may be used to secure the dspblok to the target pc board. Mounting holes are 0.090 inch dia. to accommodate a 2-56 screws or standoffs.

JH1 – JTAG (External ICE)

This connector is mounted on the top side of the dspblok. A 2mm right angle header is used instead of the larger ADI JTAG header. The connections on the JTAG header correspond with the connections on an ADI JTAG header. In addition, Vd+3.3 is also available. This addition allows an active buffer circuit to be added for JTAG chaining applications. Danville has an ADI JTAG adapter available (P/N A.08153).

JH2 – DAI, DPI, IO

This connector is mounted on the bottom side of the dspblok. The DAI lines are all uncommitted by the dspblok. With the exception of the SPI lines, the DPI can be freely assigned. The alternate names in the table are dspstak I/O conventions. If you are using a dspstak for development, it may be prudent to following these usage conventions.

JH3 – JTAG - AUX

This connector is mounted on the bottom side of the dspblok. It is used to allow a mating board such as a dspstak access to the JTAG port.

JH4 – Power & Clock

This connector is mounted on the bottom side of the dspblok. This is the main power feed to the dspblok, Vdd is the input to the core switching supply. Both Vdd pins should be connected to together and fed with either 5V or 3.3V. Likewise, Vd+3.3 should be connected together and fed with 3.3V. Vd+1.3 is current limited by a large resistor. Its purpose is for diagnostics.

JH5, JH6, JH7 – Data Bus

The data bus is split to three separate connectors. There are many applications that do not require a full data bus. For example, I/O devices that use 8 bit or 16 bits data buses could omit JH6 on the mating board. The address bus is also organized so that the #MS lines and the lower address lines are grouped together. This allows a smaller receptacle to be used when the whole address space is not required.

For example, the dspstak 21369zx and dspstak 21369zx2 omit the receptacle for JH6 and use a 16 pin receptacle for JH7. This frees up board space and simplifies routing on the mating pcb.

JH8 – Boot and Clock Mode Configuration

JH8 is not normally installed. Both the clock and boot configuration pins are pulled passively to configure the boot mode to [01], SPI Master Mode and clock mode to [00], 6:1 Core/Clkin.

The reason that JH8 is not installed is that there are several possibilities for using these connections.

Case 1: Do nothing.

Most dspblok 21369zx applications are best served by using the defaults. This does not mean that the core clock must be restricted to 6 x Clkin. The more flexible method is to reprogram the core clock in software at the beginning of the application program. This gives the application substantially more flexibility than the three choices presented by ClkCfg.

Case 2: Mount a male header on the top side of the pc board.

This allows a jumper to be placed across the header to change the state of the pin.

Case 3: Mount a male header on the bottom side of the pc board.

This allows the connections to be routed to a mating pc board. Perhaps the best reason for using this configuration would be for systems that normally used the on-board flash for SPI Master booting, but also could use an external host for SPI Slave booting. The host processor can control #RESET so that the configuration can be switched by the host.

#RESET is also duplicated on JH8. This might be a convenient place for an external reset circuit or switch. If you use a push button switch, we suggest using a 1K series resistor and a 3K3 pullup resistor. This will help protect the circuit from static electricity (from your finger and the carpet in your office).

RoHS & WEEE Compliance

The European Union approved a directive on the restriction of the use of certain hazardous substances in electrical and electronic equipment. This directive is commonly known as RoHS, EU Directive 2002/95/EC. This directive severely limits the amount of lead and 5 other substances that can be in contained in nonexempt products. The directive became European law in February 2003 and took effect July 1, 2006.

It is likely that other countries outside the European Union and some states in the United States may adopt similar legislation.

There are a number of important exemptions that affect many of our customers. The most important of these is Category 9, Control and Monitoring Instruments. You may wish to review your situation to see if this exemption applies to you. Military, medical and some other products are also exempt. We suggest that you make an appropriate assessment concerning your products.

The dspblok 21369zx is RoHS compliant for P/N A.08369A or later revisions.

The dspblok 21369zx is a subcomponent of a larger system; therefore it is not subject to the WEEE directive EU Directive 2002/96/EC.